

MURDER AT MYSTERY MANOR

Introduction

You have all been invited to a dinner party at a large country house. You arrive in the middle of a blizzard and are shown to your room by the butler.

A few hours later you sit down to dinner, but there is no sign of your host. After chatting with each other and getting acquainted, you all agree to split up and search for your host. Your host is found dead in the by One of you telephones the police, but because of the bad weather they won't be here till morning. You decide that you will try to solve the crime among yourselves by searching the house and questioning the servants and each other.

Good luck!

Playing The Game

1. Shuffle the Guest Cards and turn them over one at a time until a Host card appears. Set this aside as your Host.
2. Shuffle the Guest Cards again and deal one to each player. Players now go through their dinner table chit-chat, introducing themselves to one another.
3. Shuffle the players' Guest Cards together and draw one at random. This is the Guest who find the body. This player says where the body is found. Draw another player's Guest Card to see who decides the cause of death.
4. Return the Guest Cards to the players and lay them down for everyone to see.
5. Shuffle the Investigation Cards and deal 5 to each player.
6. Starting with the Guest who found the body, each takes a turn at playing an Investigation Card. Play moves to the left.
7. Only one card may be played at a time. Guests may only play a card on their own turn except for the 'Implicate' card.
8. Cards marked with an 'X' cannot be played as normal.
9. You must play a card if you can. If you cannot play a card then you must draw another one from the deck and miss your turn.
10. If you have only one card left and it is not a 'Sleuth' or 'Murdered' card, you must draw another card before you play.
11. When a player starts his turn with only the 'Sleuth' card in his hand, he must play that card and accuse another Guest of the murder, setting out his case for everyone else to judge. Any other player who also has a Sleuth card may now accuse a different Guest of the murder.
12. If more than one Sleuth card is played, all players vote on which is the best solution to determine the winner. If only one Sleuth card has been played, that player is the winner, but he should do his best to come up with a good solution.

LOCATIONS FOR BODY

Attic, Basement,
Bathroom, Bedroom,
Billiard Room, Boiler
Room, Conservatory,
Drawing Room, Garage,
Garden Shed, Kitchen,
Library, Music Room,
Pantry, Secret Passage,
Stables, Storage Room,
Study, Wine Cellar.

CAUSES OF DEATH

Bludgeoned, Crushed,
Drowned, Electrocuted,
Explosion, Shot, Stabbed,
Strangled, Suffocated,
Suicide (apparent), Other.
No obvious cause of
death.